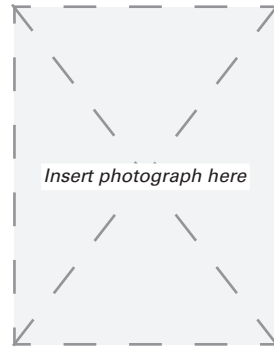

Claire KOTZMANN

Graphic Designer

Mail claire.kotzmann@gmail.com

Site <http://claire.kotzmann.free.fr>

Personnal blog <http://little-mikado.blogspot.com>



Born 07.28.90
French nationality, single

EDUCATION AND QUALIFICATION

2010.2012

DSAA creator-conceptor

(Master degree) in Graphic design
E.S.A.A.T. (Institute of applied arts and textile) , Roubaix, France

2008.2010

BTS Visual communication

(Higher National Diploma), semi-skilled on multimedia
E.S.A.A.T. (Institute of applied arts and textile) , Roubaix France

2007.2008

Baccalauréat série STI Arts Appliqués

with distinction (equivalent of A-levels in applied arts)
E.S.A.A.T. (Institute of applied arts and textile) , Roubaix, France

SKILLS AND LANGUAGE

French mother tongue

English good knowledge and well spoken

German working knowledge

Good working knowledge of Photoshop, Illustrator, Flash, Dreamweaver

Basic skills of Indesign, Premiere Pro

PROFESSIONAL EXPERIENCE

2011. April 18th to July 10th

internship as a graphic designer
3DDUO, Lille, France
Designed 54 illustrations (computer graphic) for a puzzle game
Designed artistic direction of the characters of a serious game
Designed new logos for intern use, video editing

2009. May 18th to June 26th

internship as a graphic designer
Artcom Productions, Lille, France
Designed new logo, new website, leaflets, visit cards
updated visual aids as posters, DVD covers

INTERESTS AND ACTIVITIES

Illustration love the work of Xavier Collette, Barbara Canepa, Alessandro Barbucci
also own a blog of my personal illustration work

Video games play many role playing games, such as Final Fantasy

Cinema and movies especially fantastic movies like The Neverending Story (Wolfgang Petersen) and Pan's Labyrinth (Guillermo del Toro)
